



2018 Tournament & Medal Days: Division 9/10 and 11/12 September 8 – 9th, 2018

Further to the game schedules for Division 9/10 and 11/12 tournaments on September 8-9th, please note the following:

Player Participation and General Conduct of Tournament Games

Primary objectives for the Tournament are the same as those for the regular season, i.e. that players have fun, be active, learn to love playing soccer and with any luck, refine their soccer skills/knowledge along the way.

Therefore, let's make sure that we continue to:

- Play everyone equally during each tournament game**, and track your shift changes to ensure this happens.
- Encourage the spirit of camaraderie, fair play and good sportsmanship.
- Maintain high standards of personal conduct.
- Teach the children to respect themselves, their talents and the rules of the game
- Encourage parents and children to show respect for opposing players/coaches, game officials and field volunteers
- Maintain a playing environment that is happy, safe, full of deserved praise and free from negative criticism

With respect to goal-tending in the **D9-10 tournament games, it is up to each team coach to decide how many players to rotate through the goalie position during a game, but each turn in goal must count as a shift on the field in order to ensure that every player has roughly an equal number of shifts on the field and off the field. So you will need to rotate two or more players through the goalie position to achieve this equity.

****Division 11-12** teams may designate a single goalie for an entire game.

Game Rules

Here are some game rule clarifications and/or changes for the Tournament Days.

Item	Division 9-10	Division 11-12
Changing Sides	Teams will switch sides at half-time.	
Coaching & Team Benches	Coaches are NOT allowed on the field during the normal course of the game for either division.	
	Team benches will be behind the team's own goal net a sufficient distance from the play (and will therefore switch sides at half-time). Coaches may coach from either behind their own goal net or the sidelines, but may not coach from behind the opponent's goal net or cross the half-line into the opponent's side of the field.	Team benches must be on a side-line on same side of the field (so that referees can monitor substitutions properly) and will not move at half-time. Coaches may not cross the half-line into the opponent's "bench area". Please allow sufficient distance from the field of play to assist referees in making their calls.
Shift Changes	<ul style="list-style-type: none"> • Shift changes will be called on a whistle, by the referee, approximately every 5 minutes. • An illegal throw-in will result in a change of possession. • Any number of substitutions may be made. 	<ul style="list-style-type: none"> • Shift changes can be called by a team's coaching staff on any whistle EXCEPT throw-ins by the opposing team, and penalty kicks, or corner kick. • As in the regular season, an illegal throw-in will result in a change of possession • Any number of substitutions may be made.



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Item	Division 9-10	Division 11-12
Free Kicks and Penalty Kicks	<p>A free kick is awarded to the opposing team if a player, in a manner considered by the referee to be careless, reckless or using excessive force, kicks or attempts to kick an opponent, trips or attempts to trip an opponent, jumps at an opponent, charges an opponent, strikes or attempts to strike an opponent, pushes an opponent, or attempts a slide tackle regardless of its success.</p> <p>A free kick is also awarded to the opposing team if a player tackles an opponent to gain possession of the ball, making contact with the opponent before touching the ball, holds an opponent, spits at an opponent, or handles the ball deliberately (except for the goalkeeper within his own penalty area). All free kicks are indirect.</p> <p>If a player commits a feet-first slide in his opponent's crease and it results in a goal, then that goal will be disallowed.</p>	
	<p>In D9/10, a penalty kick will be awarded to the opposing team ONLY IF a player commits any of the offences outlined above inside his own penalty area in a blatant and egregious manner, and in a manner that obviously prevents a goal.</p>	<p>In D11/12, a penalty kick is awarded if any of the above offences is committed by a player inside his own penalty area, irrespective of the position of the ball, provided it is in play.</p>
	<p>Number of players per team on the field</p>	<p>Each team should field seven players (including goalie) at a time; eight (incl. goalie) players may be fielded if mutually agreed by coaches.</p>
Goalie Jerseys	<p>Must be worn by goalie at all times.</p>	
Off-side (see description below)	<p>Off-sides will NOT be called, but coaches and referees should continue to encourage players who lingering in an off-side position to return on-side. Coaches should also talk to their players about defending against players who are in open scoring position or slow to get back up the field.</p>	<p>Off-sides will be called.</p>
Overtime and/or Shoot-outs	<p>See sections titled – "<i>Method For Determining Candidates and Winners For Semi-final and Final Games</i>" and "<i>Shoot-outs</i>"</p>	
Referees	<p>Referee decisions are final and cannot be disputed.</p>	

“Off-side” Guidelines

Here is some background information, terminology and procedural rules regarding off-sides, with particular emphasis on the difference between *being in an off-side position* and *being declared off-side by the referee*.

1. A player is in an OFF-SIDE POSITION if the player is nearer to the opponent's goal-line than the ball unless:
 - (a) the player is in the player's own half of the field,
 - (b) the player is not nearer to the opponent's goal-line than at least two of the opposing players (including the goalie).
2. A player will only be DECLARED OFF-SIDE if, at the moment the ball touches or is played by one of the player's own team, in the opinion of the referee, that player is:
 - (a) interfering with the play or with an opponent, or
 - (b) seeking to gain an advantage by being in that position.
3. A player will NOT BE DECLARED OFF-SIDE:
 - (a) merely because of the player being in an off-side position, or
 - (b) if the player receives the ball directly from a goal-kick, corner-kick, or throw-in.



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4. If a player is declared off-side, the referee will award an indirect free-kick to be taken by the opposing team from the place where the off-side occurred.

Important Summary Notes

- An “off-side” will be judged from the moment the ball is played NOT when the player receives the ball.
- A player who is level with the second last opponent or with the last two opponents is NOT in an off-side position.
- The referee’s decision regarding an off-side situation is final.

Method for Determining Candidates and Winners For Semi-final and Final Games

The method that we will use to determine which teams advance to the Semi-final and Final games, and how ties are resolved, breaks down as follows:

- In the three preliminary rounds, we will assign "2" points for a win, "1" for a tie and "0" for a loss*.
- The resulting team score (ranging from 0 to 6) will form the basis for selecting and ranking the "final four".
- The criteria for ranking teams with the same score will be (in order):
 - Total Goal Differential (with each game’s goal differential being capped at 6)
 - Largest Goal Differential in one game (capped at 6)
 - Total Goals For
 - Supervised coin toss between coaches of tied teams

[*Referees will report game scores to the Field Manager or other designated individual, but coaches should verify recorded scores before referees hand them in.]

- In the Semi-Finals, Team 1 will play Team 4 and Team 2 will play Team 3. If a Semi-final game results in a tie after the regular 55 minutes, a series of 5-penalty shoot-outs (using different players) will determine the outcome.
- If the Final Game results in a tie after the regular 55 minutes, we will determine the outcome through a 20-minute sudden-death overtime and then, only if necessary, through a series of 5-penalty shoot-outs (using different players).

[Note: See respective Div. 9-10 and Div. 11-12 tournament schedules for field assignments for Semi-Final and Final games.]

Shootout Guidelines

Just in case we need to use a "shootout" to determine a Semi-final or Final game, here's some background, terminology and procedural rules.

Background and Terminology

Kicks from “the penalty mark” (commonly referred to as a **penalty shootout**) are used to decide who will progress to the next stage of a tournament in elimination games of soccer that are still tied after both ordinary time and extra time.

Kicks from the penalty mark are not part of the penalty kick law and are not penalty kicks. However, they follow essentially the same procedure as penalty kicks and are popularly referred to as "penalties". Unlike penalty kicks, players other than the kicker and the defending goalkeeper must remain in the center circle (other than the kicking team's goalkeeper, who stands on the junction of goal line and penalty area near to the assistant referee).

Under the “laws of soccer”, game kicks from the penalty mark do not form part of the match proper, and goals scored are not part of the game score. Furthermore, strictly speaking kicks from the penalty mark do not result in a game winner;



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the game remains a tie and the result of the kicks is merely used to select a winner to progress to the next stage of the tournament. However, in popular usage a team is often said to have "won on penalties", and such games often have their result rendered as (for example): "Team A 2-2 Team B, Team A won 5-4 on penalties".

Procedural Rules

All players other than the kicker and the goalkeepers must remain in the field's centre circle (see above).

Each kick is taken in the general manner of a penalty kick. Each kick is taken from the penalty mark, with the goal defended only by the opposing goalkeeper. The goalkeeper must remain between the goal-posts on his/her goal-line until the ball has been kicked. If the goalie moves off the goal-line before the ball has been kicked and the kick is unsuccessful, the kick will be re-taken by the same kicker. If the goalie repeats the infraction with the same kicker, a goal will be declared.

The shoot-out shall start with a coin toss to decide which team shall shoot on goal first. Teams then take alternating turns to kick from the penalty mark, until each has taken five kicks or one side has scored more goals than the other side could possibly score.

If at the end of these five rounds of kicks the teams have scored an equal number of goals, "sudden death" rounds of one kick each are used until one side scores and the other does not.

No player is allowed to take a second kick from the penalty mark until all other players on his/her team have taken a kick from the penalty mark (including the goalkeepers).

If you have any questions regarding the Tournament Days, do not hesitate to contact our Director of Operations, **Michael Teversham**, via phone at (416) 435-0469 or via email at soccerinthebeach@gmail.com